



United Nations  
World Food  
Programme

# FOOD FORCE

Food Force is a new educational video game presented by the United Nations World Food Programme (WFP). The project has been developed specifically to help children learn about the fight against world hunger.

Food Force is available as a free Internet download from its dedicated website [www.food-force.com](http://www.food-force.com). It is the first humanitarian educational video game on the subject of world hunger and the work that goes into feeding people. The game is designed for children between 8 and 13 years of age.



WFP has teamed up with the "Feeding Minds, Fighting Hunger" website to provide downloadable lesson plans for teachers, available in multiple languages.

The lesson plans contain structured information, developed for different school levels, for teaching children exactly what hunger is, why it exists and how it can be ended.

The game itself consists of six missions. Each mission begins with a briefing by one of the Food Force characters, who explains the challenge ahead.

The player then has to complete the task - in which points are awarded for fast and accurate play and good decision making.

Each mission uses a different style of gameplay to appeal to children of all abilities. Each mission represents a key step of the food delivery process - from emergency response through to building long-term food security for a community.

Following each mission a Food Force character returns to present an educational video showing the reality of WFP's work in the field. This allows children to learn and understand how WFP responds to actual food emergencies: Where food originates, the nutritional importance of meals, how food is delivered and how food is used to encourage development.

The first game has been developed in English and other language versions are due to be produced.

